EECS 442 Discussion

Arash Ushani

September 20, 2016

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Projective Geometry

• For more detail, see HZ Chapter 2

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• How do we represent a line?

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$$ax + by + c = 0$$

 $\mathbf{I} = (a, b, c)^{\top}$

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• Is this a unique representation?

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• How do we represent a line?

$$ax + by + c = 0$$

 $\mathbf{I} = (a, b, c)^{\top}$

• Is this a unique representation?

$$(ka)x + (kb)y + kc = 0$$

 $\mathbf{I} = (ka, kb, kc)^{\top}$

• Equivalance Classes

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Points on Lines

• How can we tell if a point $(x, y)^{\top}$ is on the line $I = (a, b, c)^{\top}$

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Points on Lines

• How can we tell if a point $(x, y)^{\top}$ is on the line $I = (a, b, c)^{\top}$

$$ax + by + c = 0$$

$$\mathbf{x} = (x, y, 1)^{\top}$$
$$\mathbf{x}^{\top} \mathbf{I} = \mathbf{0}$$
$$\mathbf{I}^{\top} \mathbf{x} = \mathbf{0}$$

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Intersection of Lines

 \bullet How do we find the intersection x of lines I_1 and I_2

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Intersection of Lines

 \bullet How do we find the intersection x of lines I_1 and I_2

$$\mathbf{x}^{\top} \mathbf{I_1} = \mathbf{0} \\ \mathbf{x}^{\top} \mathbf{I_2} = \mathbf{0}$$

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Intersection of Lines

 \bullet How do we find the intersection x of lines I_1 and I_2

$$\mathbf{x}^{\top}\mathbf{I_1} = \mathbf{0}$$
$$\mathbf{x}^{\top}\mathbf{I_2} = \mathbf{0}$$

 $\textbf{x} = \textbf{I}_1 \times \textbf{I}_2$

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Line through two points

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 $\textbf{I}=\textbf{x}_1\times\textbf{x}_2$

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HW Hints: Lines and transformations

• Helpful identity:

$$(\mathsf{H}\mathbf{x}) imes(\mathsf{H}\mathbf{y})=(\det\mathsf{H})\mathsf{H}^{- op}(\mathbf{x} imes\mathbf{y})$$

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HW Hints: Lines and transformations

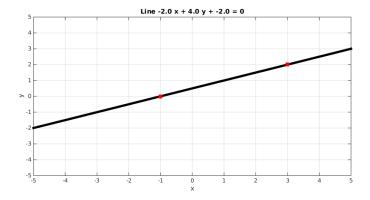
• Helpful identity:

$$(\mathsf{H}\mathbf{x}) imes(\mathsf{H}\mathbf{y})=(\det\mathsf{H})\mathsf{H}^{- op}(\mathbf{x} imes\mathbf{y})$$

• Alernatively, if $\mathbf{I}^{\top}\mathbf{x} = 0$, what can you say about $\mathbf{I}^{\top}\mathbf{H}^{-1}\mathbf{H}\mathbf{x}$ if \mathbf{H} is a projective transformation?

MATLAB Exercise

• Go to CTools \rightarrow Resources \rightarrow Discussion \rightarrow 09_23_matlab.zip



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DLT

Direct Linear Transform

• For more detail, see chapter 4 section 1 in HZ

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- We have a set of point correspondences \mathbf{x}_i to \mathbf{x}'_i
- We want to find the transformation **H** such that $\mathbf{x}'_i = \mathbf{H}\mathbf{x}_i$

DLT

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DLT

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DLT

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DLT

- How many degrees of freedom are there in H ?
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- How many correspondences do we need?

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DLT

- How many degrees of freedom are there in H ?
 - 8
- How many correspondences do we need?
 - 4

DLT

Direct Linear Transform

• If $\mathbf{x}'_i = \mathbf{H}\mathbf{x}_i$, equivalently $\mathbf{x}'_i \times (\mathbf{H}\mathbf{x}_i) = \mathbf{0}$

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• $\mathbf{H}\mathbf{x}_i = \begin{bmatrix} \mathbf{h}^{1\top}\mathbf{x}_i \\ \mathbf{h}^{2\top}\mathbf{x}_i \\ \mathbf{h}^{3\top}\mathbf{x}_i \end{bmatrix}$ where each $\mathbf{h}^{j\top}$ is a row in \mathbf{H}

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• If $\mathbf{x}'_i = (x'_i, y'_i, w'_i)^{\top}$, then:

$$\mathbf{x}_{i}' \times (\mathbf{H}\mathbf{x}_{i}) = \begin{bmatrix} y_{i}' \mathbf{h}^{3\top} \mathbf{x}_{i} - w_{i}' \mathbf{h}^{2\top} \mathbf{x}_{i} \\ w_{i}' \mathbf{h}^{1\top} \mathbf{x}_{i} - x_{i}' \mathbf{h}^{3\top} \mathbf{x}_{i} \\ x_{i}' \mathbf{h}^{2\top} \mathbf{x}_{i} - y_{i}' \mathbf{h}^{1\top} \mathbf{x}_{i} \end{bmatrix} = \mathbf{0}$$

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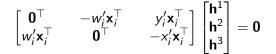
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• If $\mathbf{x}'_i = (x'_i, y'_i, w'_i)^{\top}$, then:

$$\mathbf{x}'_i \times (\mathbf{H}\mathbf{x}_i) = \begin{bmatrix} y'_i \mathbf{h}^{3\top} \mathbf{x}_i - w'_i \mathbf{h}^{2\top} \mathbf{x}_i \\ w'_i \mathbf{h}^{1\top} \mathbf{x}_i - x'_i \mathbf{h}^{3\top} \mathbf{x}_i \\ x'_i \mathbf{h}^{2\top} \mathbf{x}_i - y'_i \mathbf{h}^{1\top} \mathbf{x}_i \end{bmatrix} = \mathbf{0}$$

$$\begin{bmatrix} \mathbf{0}^{\top} & -w_i'\mathbf{x}_i^{\top} & y_i'\mathbf{x}_i^{\top} \\ w_i'\mathbf{x}_i^{\top} & \mathbf{0}^{\top} & -x_i'\mathbf{x}_i^{\top} \\ -y_i'\mathbf{x}_i^{\top} & x_i'\mathbf{x}_i^{\top} & \mathbf{0}^{\top} \end{bmatrix} \begin{bmatrix} \mathbf{h}^1 \\ \mathbf{h}^2 \\ \mathbf{h}^3 \end{bmatrix} = \mathbf{0}$$

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$$\begin{bmatrix} \mathbf{0}^{\top} & -w_i'\mathbf{x}_i^{\top} & y_i'\mathbf{x}_i^{\top} \\ w_i'\mathbf{x}_i^{\top} & \mathbf{0}^{\top} & -x_i'\mathbf{x}_i^{\top} \end{bmatrix} \begin{bmatrix} \mathbf{h}^1 \\ \mathbf{h}^2 \\ \mathbf{h}^3 \end{bmatrix} = \mathbf{0}$$

$$\mathbf{A}_{\mathbf{i}} \begin{bmatrix} \mathbf{h}^1 \\ \mathbf{h}^2 \\ \mathbf{h}^3 \end{bmatrix} = \mathbf{0}$$

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$$\begin{bmatrix} \mathbf{0}^{\top} & -w_i'\mathbf{x}_i^{\top} & y_i'\mathbf{x}_i^{\top} \\ w_i'\mathbf{x}_i^{\top} & \mathbf{0}^{\top} & -x_i'\mathbf{x}_i^{\top} \end{bmatrix} \begin{bmatrix} \mathbf{h}^1 \\ \mathbf{h}^2 \\ \mathbf{h}^3 \end{bmatrix} = \mathbf{0}$$

DLT

$$f A_i egin{bmatrix} h^1 \ h^2 \ h^3 \end{bmatrix} = f 0$$

• With 4 correspondences, we have $\mathbf{A}\mathbf{h} = \mathbf{0}$ where \mathbf{A} is rank 8

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• What if we have more than 4 correspondences? (Why would we have more than 4?)

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- Overdetermined solution, find **h** that minimizes error (with $||\mathbf{h}|| = 1$)
- It can be shown that the singular vector corresponding to the smallest singular value of **A** is the solution to **h** that minimizes ||**Ah**||

- What if we have more than 4 correspondences? (Why would we have more than 4?)
- Overdetermined solution, find **h** that minimizes error (with $||\mathbf{h}|| = 1$)
- It can be shown that the singular vector corresponding to the smallest singular value of **A** is the solution to **h** that minimizes ||**Ah**||
- SVD Decomposition:

$$\mathbf{A} = \mathbf{U} \mathbf{D} \mathbf{V}^{\top}$$

- D is a diagonal matrix of the singular values of A
- V contains the singular vectors of A as column vectors

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Next Week

- Guest Speaker: Steven Parkison, Calibration Expert
- No Office Hours



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